

# Scott Griffy

---

Address removed from web version

scottgriffy@gmail.com  
scottgriffy.com

<b>Summary</b>	Highly motivated individual with a passion for creating impactful software that makes a difference. Experienced at designing and implementing software with real-world requirements and deadlines on a team.	
<b>Education</b>	<i>B.S., Computer Science</i> Oregon State University, Corvallis, OR	June 2016 3.0 GPA
	<ul style="list-style-type: none"><li>• Computer Systems option, ABET Accredited</li><li>• Academic Achievement Award Scholarship</li><li>• First place senior year project</li><li>• Worked in multiple teams defining client requirements and designing software</li><li>• Developed high coverage unit and integration tests using test suites and fuzzing</li></ul>	
<b>Work Experience</b>	<i>Software contractor</i> Empirical Inc, Portland, OR	July 2016 - December 2016
	<ul style="list-style-type: none"><li>• Integrated media interface for a project</li><li>• Developed a testing framework for a web application</li></ul>	
	<i>Rockwell Collins group project</i> Oregon State University, Corvallis, OR	September 2015 - June 2016
	<ul style="list-style-type: none"><li>• Designed and implemented a proof of concept that processes video streams on inexpensive hardware</li><li>• Worked on a team, met with clients, and presented for industry professionals</li></ul>	
	<i>Quality Assurance Intern</i> Crowd Compass, Portland, OR	Summer 2011
	<ul style="list-style-type: none"><li>• Found, reported, and fixed bugs in applications on Android and iOS devices</li><li>• Worked with a team creating a RESTful API using HTML, PHP, and Bash</li></ul>	
<b>Other Relevant Experience</b>	<ul style="list-style-type: none"><li>• Wrote code for Karma, a website testing framework, fixing a potential security hole</li><li>• Participated in multiple game jams, finding a team and creating a game over a few days</li><li>• Developed code for embedded devices, working on Android and Arduino projects</li><li>• Very experienced creating deadlines and milestones to ensure a project gets done</li></ul>	
<b>Specific Computer Skills</b>	Programming Languages: Java, C, C++, HTML, CSS, JavaScript, Node.js, PHP, SQL, Python, OpenGL, CUDA, Bash, XML, JSON	
	Utilities/Tools: git, ssh, pxe/tftp, Apache HTTP, ftp/scp, vim, apt/dpkg, L <sup>A</sup> T <sub>E</sub> X, gdb, qira, Visual Studio, Code Lite, Eclipse, Unity, LibGDX, Android SDK/NDK, Metasploit, Ida	
	Experienced parsing logs with RegEx to find useful information.	

References available upon request